Personalised Visitor Experiences

Kiss the Frog - Bart van den Berg KISS THE FROG

Kiss the Frog

Interactive Media / Creative Technology

We are an experienced team of designers and creative coders.

- 25 people
- Designers
- Developers
- Projectmanagers

We design and build interactive visitor experiences.





Our clients

Art, Culture & History



Science & Technology



Corporate Experiences





Where can you find us?

- Main office:
 Delft, the Netherlands
- Sydney, Australia





Connecting to your visitors.

How technology can help you to

personalise a visit.



Why? What's the purpose? Personalise a visit.



Your goal

To 'touch' a visitor by creating a personal connection between your stories and the visitor



Diversity

But not every visitor is the same. Think about their:

- Language
- Interests
- Expectations
- Knowledge
- Behaviour
- (Special) needs





Tailor fit

Start thinking about serving your stories tailored to every individual visitor.



Effects of personalisation

For the visitor

- Visitors feel welcome
- Visitors learn more
- Visitors experience more fun
- Visitors feel more engaged





Effects of personalisation

For organisations

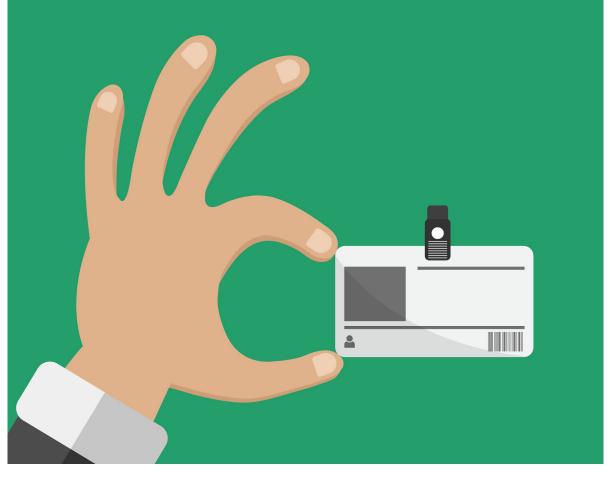
- Higher visitor satisfaction
- More insight in visitor behaviour
- Better customer service
- More marketing opportunities



Identification

To personalise your content you need to be able to identify who is who...

Your visitor needs an ID: something unique to start any digital interaction.



Identification methods

Contactless

RFID / NFC / UHF / HF / Beacons

Visual Codes

Barcode / QR

Biometrics

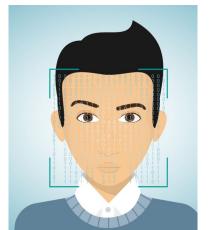
Face / Finger / ...

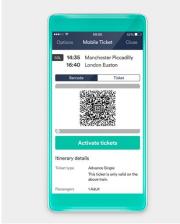
Manual code

Pincode / Initials / Avatar









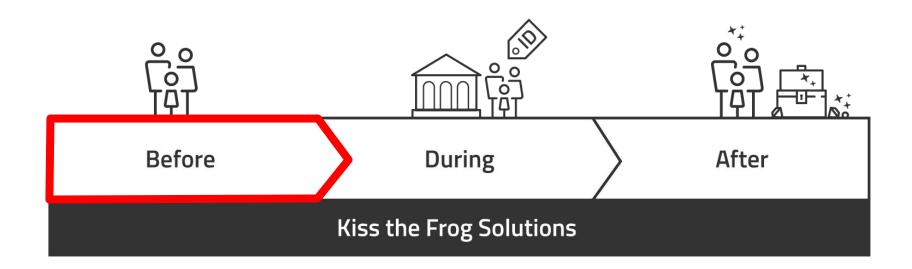




Examples



Personalisation throughout a visit

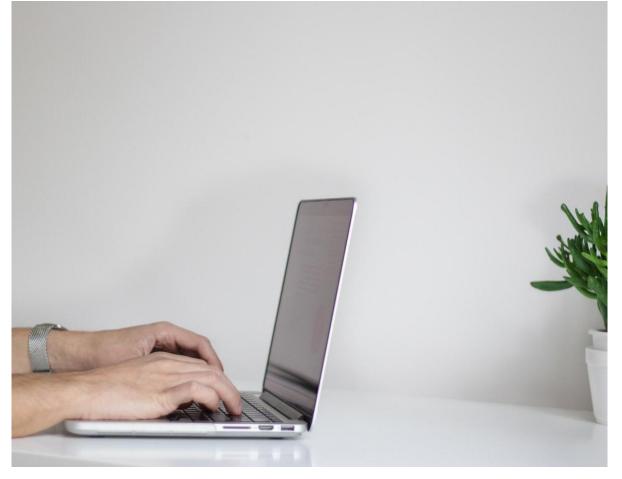




Before the Experience

Visitors prepare themselves online

- Rather functional
- Online ticket purchase



Case Lego House

Example of a smooth onboarding process





Welcome kids of all ages - this is your ticket

Valid Wednesday, 18th October 2017 at 10:00 for

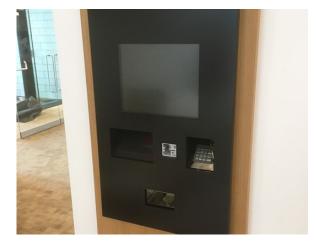
2 x Adult (13 years+) 2 x Child (3 - 12 years)

x Child (3 - 12 year

Check that the number of people, date and entry time is correct





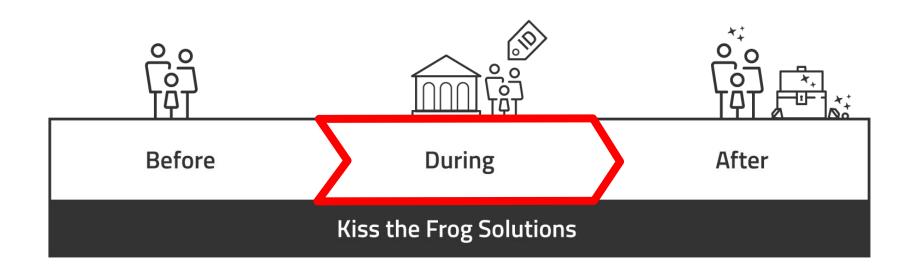




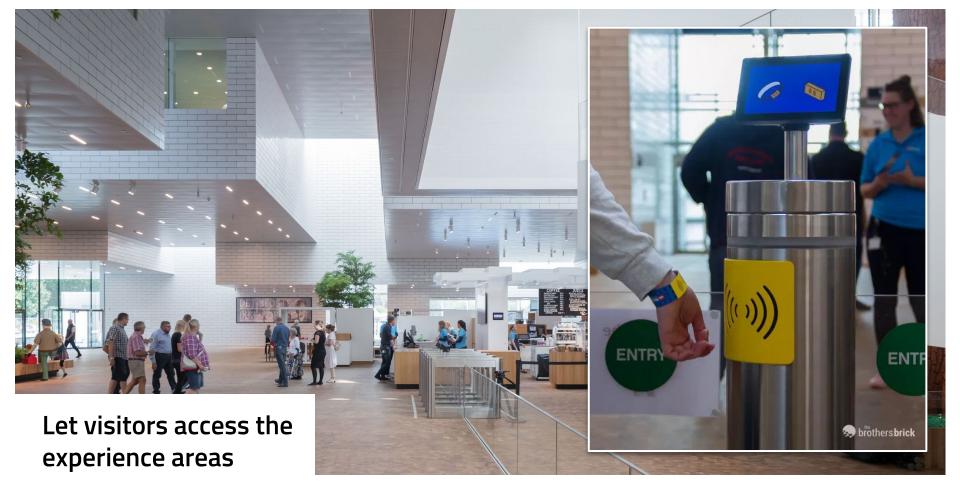




Personalisation throughout a visit

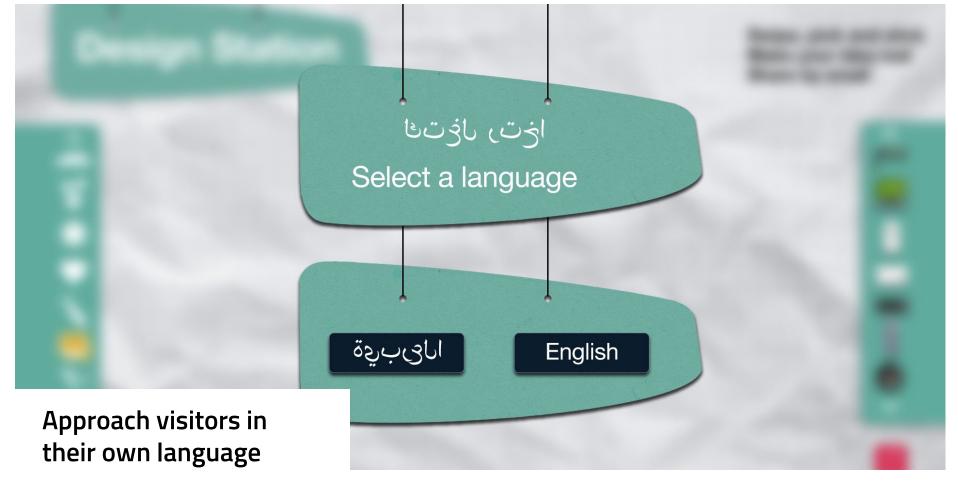




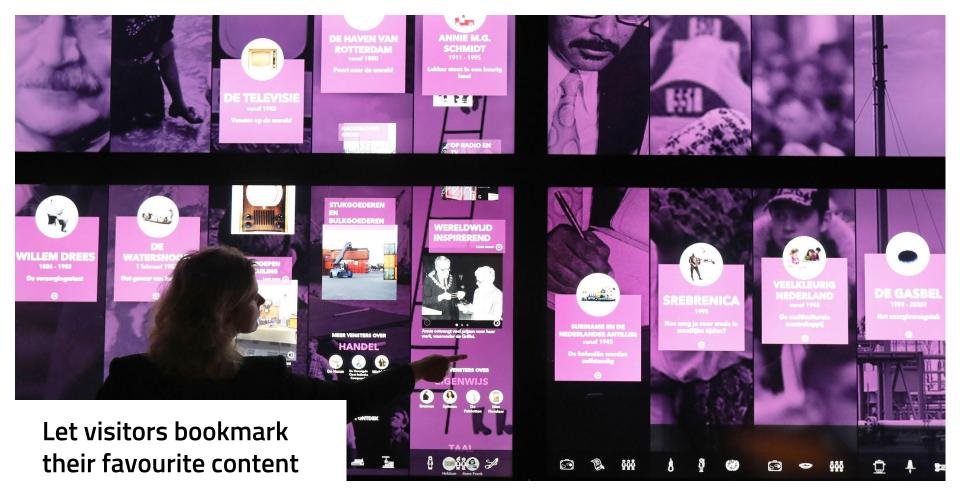


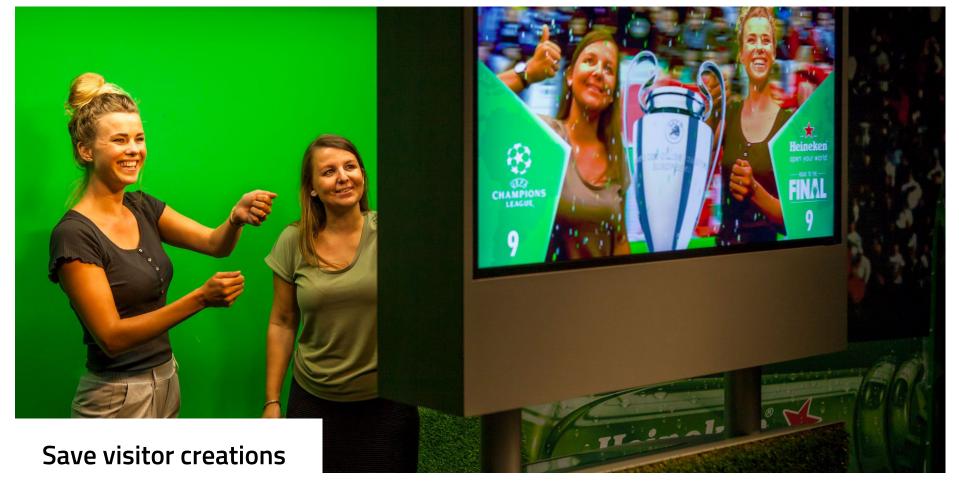














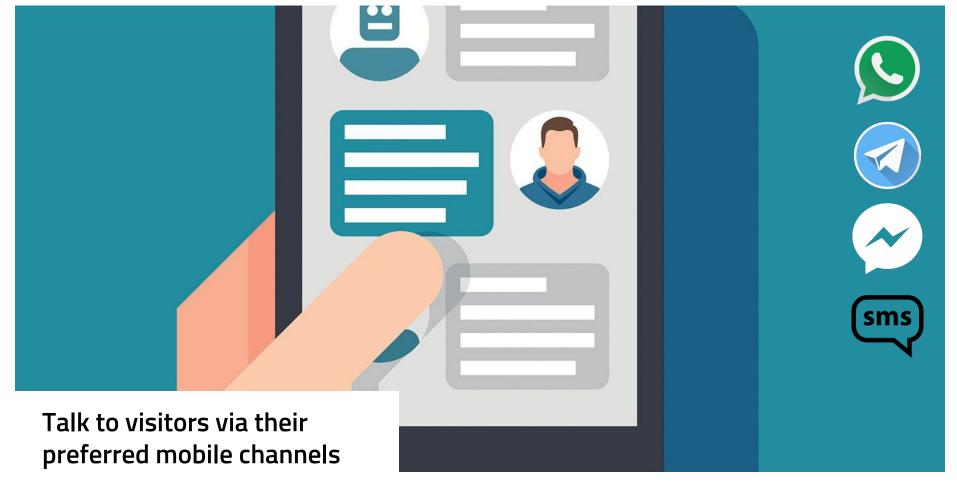




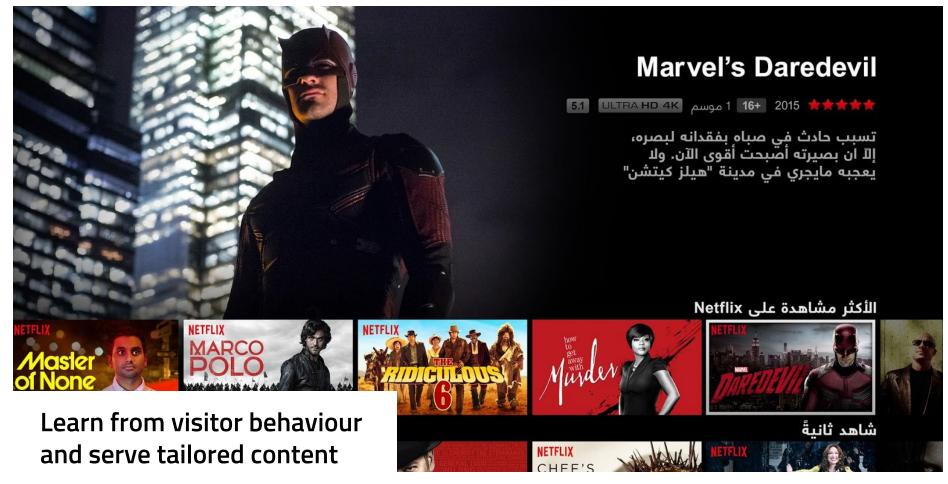






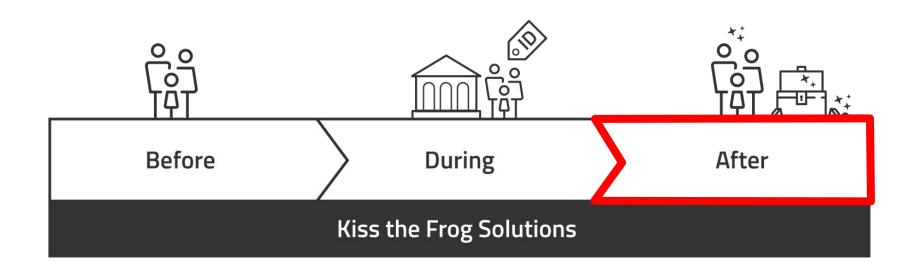








Personalisation throughout a visit

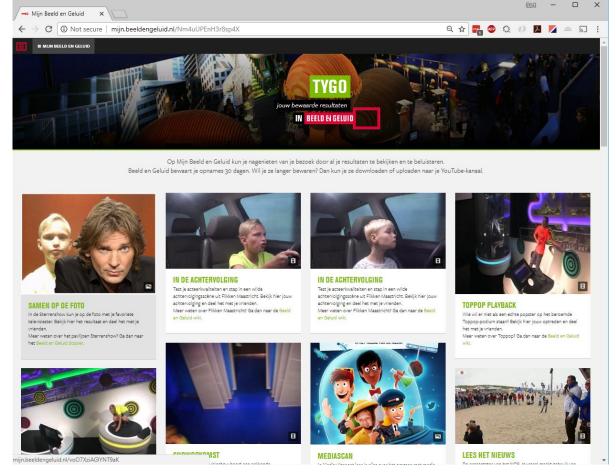




After Relive

- Send people their Digital Souvenirs
- Focus on content that makes people really proud.
- Share content online. Visitors become ambassadors.



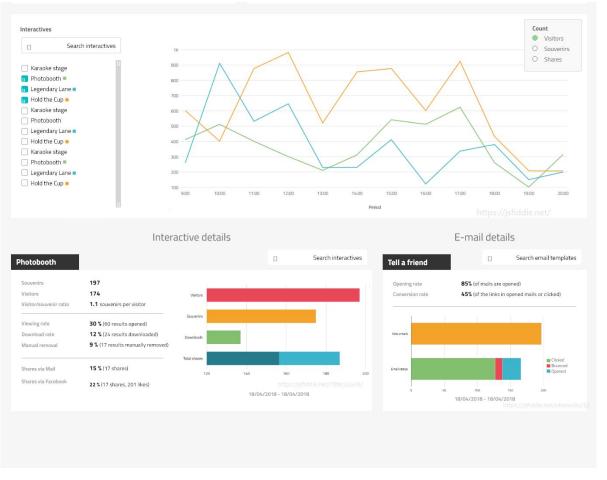


Data



Analytics

- Analyse visitor behaviour
- Optimize the exhibition



Heat maps

See and analyse visitor flows over time



Don't use tech for the sake of tech.

Use it as a tool to improve your communication and increase the impact on your visitor.



Thank you!

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